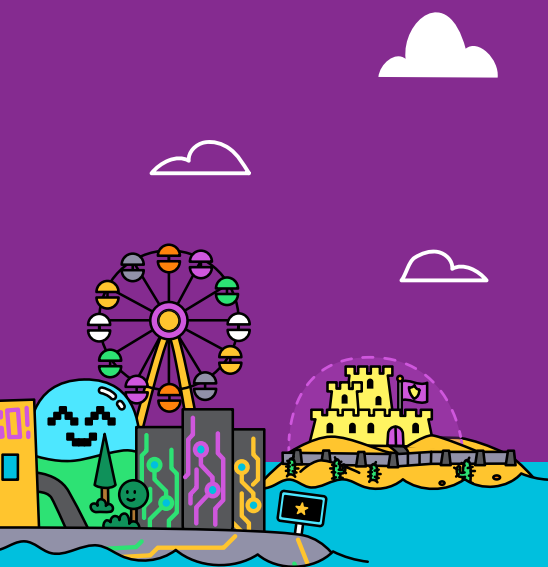


Educator Lesson Notes

Detective Training Day

This lesson introduces students to key critical digital literacy skills, helping them examine the purpose, reliability, and intent behind online content and understand why careful evaluation matters. Students use guiding questions such as *Who created this?* and *Why was it made?* to identify content that may be fake, misleading, or inaccurate.

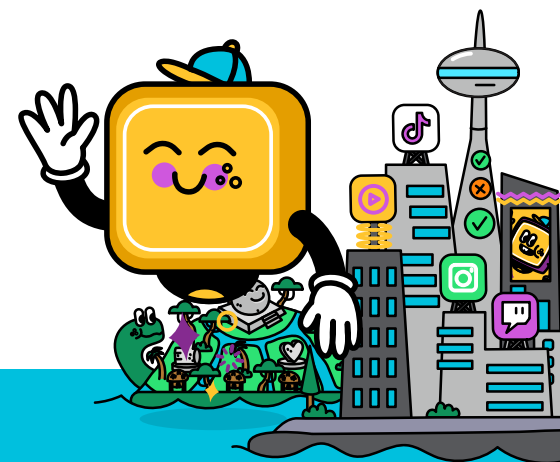


This lesson is part of the eSmart Digital Licence program

By completing just four engaging lessons, including this one, your class can earn their eSmart Digital Licences—signalling their understanding of safe and responsible online behaviour. Start now and guide your learners toward becoming confident and positive digital citizens.



Learn more about the program:
be.esmart.org.au/digital-licence/overview



Educator Lesson Notes

Detective Training Day

Lesson Overview

This lesson introduces students to key critical digital literacy skills, helping them examine the purpose, reliability, and intent behind online content and understand why careful evaluation matters. Students use guiding questions such as Who created this? and Why was it made? to identify content that may be fake, misleading, or inaccurate.

The session is structured around the I Do / We Do / You Do explicit teaching model.

- **I Do:** Teach core concepts and model how to analyse online content.
- **We Do:** Work through examples as a class to apply the guiding questions.
- **You Do:** Students independently complete the interactive eSmart Detective Training Day activities.

Students finish with a short reflection, and an optional take home activity is provided to continue the learning at home.

Student Learning Intention

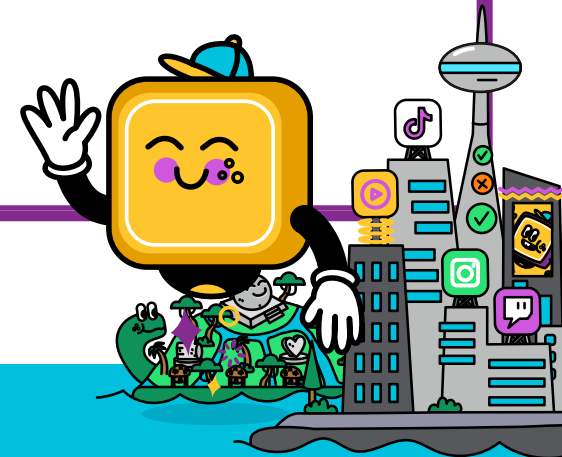
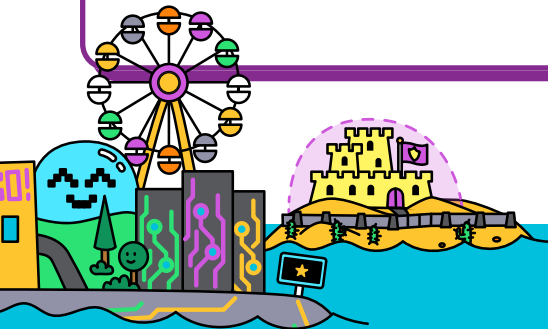
We are learning to check who made online content, why it was made, and how to stay safe from content risk.

Learning Success Criteria

- I can identify the author and purpose of a post and explain why it could be misleading.
- I can use simple questions to check if content is real, reliable, or trying to sell something.
- I can make safe, smart choices about the content I read, watch, and share online.

Resources required for the lesson

- Pencils/Textas/Pencils
- Printed Activity Worksheet
- We recommend printing the Parent Resource
- Device and internet connection to play Detective Training Day
 - play.esmart.org.au/#/data-detective



Educator Lesson Notes

Detective Training Day

Outline and timing of the 60 minute lesson

Part 1 (I Do): 15 minutes

- Introduce lesson and learning outcomes (slides 1-5)
- Gather student background knowledge (slide 6)
- Explain detective tools to the class (slide 8-16)

Part 2 (We Do): 15 minutes

- Students complete Activity #1 on their Activity Worksheet (slide 17)
- As a class complete the Detective Tool Quick Challenge (slides 18-27)

Part 3 (You Do): 30 minutes

- Students complete the eSmart interactive game (slide 28-29)
- Students complete Activity #2 and Activity #3 on their Activity Worksheet (slide 30)
- Students reflect on the success criteria and circle thumbs accordingly (slide 30)

Take Home Activity (OPTIONAL) - Slide 31

Students will take home their Activity Worksheet and the Parent Resource. Students will also be given four sticky notes to take home. Their task is to:

1. Explain the detective tools to their parent/carer, describing what each tool means and how it helps them evaluate online content.
2. Play the online detective game together by scanning the QR code.
3. Work with their parent/carer to find real examples online that match each detective tool.
4. Record one example per sticky note (four examples total).
5. Return the sticky notes to school, where they will contribute to a growing class collection of real-world examples.

Compass / Seesaw Post

Today our Year 5 and Year 6 students took part in an **eSmart Detective Training Day**. The session focused on helping students understand the **purpose and reliability of online content**, and why it is important to think carefully about what they see, read, and interact with online.

Students explored questions such as **Who created this?** and **Why was it made?** so that they can better detect content that may be fake, sneaky, misleading, or simply incorrect. Building these skills supports students to make safer and smarter choices online.

As part of the lesson, students were introduced to four special Detective Tools:

- **Word Weasel**
- **Ad Alarm**
- **Source Scanner**
- **Reality Check**

To continue the learning at home, please ask your child to explain what each detective tool means and how it helps them think critically about online content. You can play the game together at play.esmart.org.au. Your family has also been given a copy of the content island map that we encourage your child to decorate and colour in. Over the next few days, we invite you to work together to find real online examples that match each detective tool. Record the examples that you find around the outside of the content island map - aim to find at least one example that match each detective tool. Please encourage your child to return their map to school to share with our broader class community.

Thank you for supporting your child to become a safe and savvy digital detective.

